

Logic Programming using **PROLOG**

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What is PROLOG?

- ❑ Its a way of programming using logical statements. It's the most common logic programming language around.
- ❑ There are several implementations of PROLOG
 - ❑ **SWI PROLOG**
 - ❑ <http://www.swi-prolog.org/>
 - ❑ Turbo PROLOG
 - ❑ <http://www.faber.de/university/prolog/tprolog.html>
 - ❑ Micro PROLOG
 - ❑ http://www.ipa.co.uk/dow_fre.htm
 - ❑ Visual PROLOG
 - ❑ <http://www.visual-prolog.com/>
- ❑ They have some differences in syntax.

PROLOG Syntax 1/3

- ❑ We have two kinds of statements in PROLOG.

1 – FACTS (or the Knowledge Bases)

- ❑ Like “Jim is a child.”
 - ❑ In PROLOG we write “`child(jim).`”
- ❑ “Joe is father of Jim.”
 - ❑ `father(joe, jim).`
- ❑ “Jill is mother of Jim”
 - ❑ `mother(jill, jim).`

PROLOG Syntax (cont.) 2/3

2 – RULES

- ❑ Like “A parent is either a father or mother.”
 - ❑ `parent(X,Y) :- father(X,Y); mother(X,Y).`
 - ❑ “;” is the logical disjunction OR
- ❑ “Two persons are siblings if they have the same parents.”
 - ❑ `siblings(X,Y) :- parent(Parent,X),parent(Parent,Y).`
 - ❑ “,” is the logical conjunction AND
- ❑ As you can notice variables are in Uppercase. They need to start with a Uppercase letter or “_”. Like “Parent” or “_parent” .

PROLOG Syntax (cont.) 3/3

- ❑ We call these clauses in logic Horn Clauses.
- ❑ Not all FOL statements can be said this way.
- ❑ Even thou, PROLOG has its limitations a lot of AI algorithms like **Expert Systems**, Heuristic Searches, Constraint Satisfaction Problems, and ... can be easily implemented using PROLOG.

A test program 1/3

- ❑ Here are the FACTS of my program.
 - ❑ child(jim).
 - ❑ father(joe, jim).
 - ❑ mother(jill, jim).
 - ❑ child(jan).
 - ❑ father(joe, jan).
 - ❑ mother(jill, jan).

A test program (cont.) 2/3

- ❑ After loading the file in PROLOG. We can ask questions from PROLOG like:
 - ❑ Is joe is the father of jim?
 - ❑ ?father(joe, jim).
 - ❑ Who is the father of jim?
 - ❑ ?father(X,jim).
 - ❑ Whom mother is jill?
 - ❑ ?mother(jill, X).
- ❑ You can use . and ; to answer the questions.

A test program (cont.) 3/3

- ❑ We can add some rules to our program.
 - ❑ `parent(X,Y) :- father(X,Y); mother(X,Y).`
 - ❑ `siblings(X,Y) :- parent(Parent,X),parent(Parent,Y).`
- ❑ And we can ask questions from it:
 - ❑ “Who are the parents of jan?”
 - ❑ `?parent(X,jan).`
 - ❑ “Who are siblings to each other?”
 - ❑ `?siblings(X,Y).`

Recursive Rules

- ❑ We can have recursive rules in our program.
- ❑ For example in natural numbers we can say “successor of a number is also a number.”
 - ❑ `numeral(succ(X)):-numeral(X).`
 - ❑ We should add the fact `numeral(0).` also to the program in order for it to start working. Because we simply need something to start from.
- ❑ (Jason Utt, 2005)

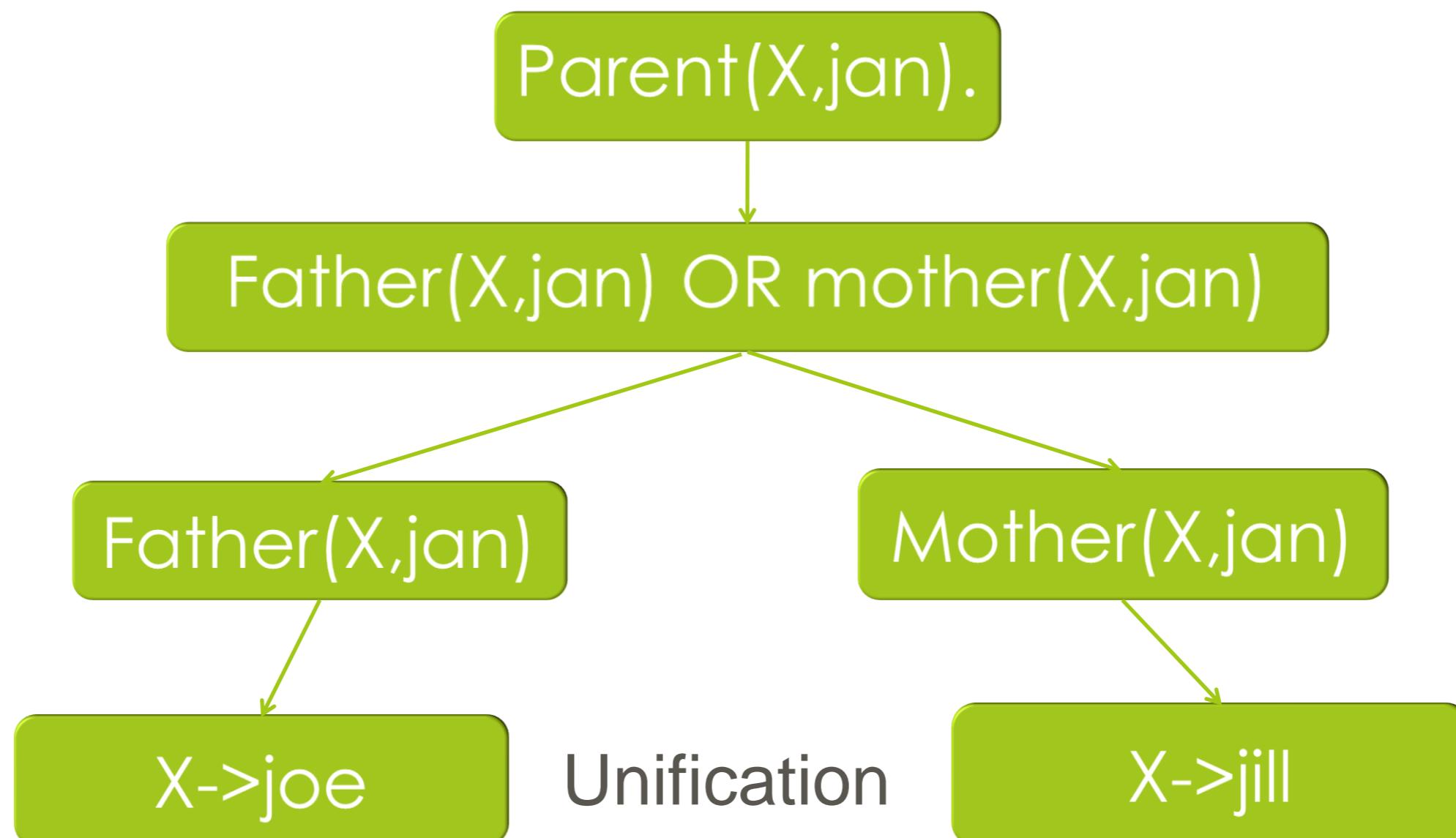
Unification

- ❑ The equality symbol “=” in PROLOG is not like the equality symbol in logic.
- ❑ The equality symbol in PROLOG is used to unify two terms.
- ❑ `parent(X,tom)=parent(jim,Y).`

How PROLOG works

- ❑ PROLOG uses the backward chaining process.
- ❑ It starts from the entered statement and tries to go through branches of possible answers that is made by rules using Depth First Search Algorithm.
- ❑ PROLOG uses a lot of techniques to make the process more and more efficient.
- ❑ You can find more about this in Chapter 9 of “Artificial Intelligence: A Modern Approach” by Russell and Norving 2003

Parent Tree



Extending PROLOG

- PROLOG Technology Theorem Prover, or PTTP (Stickel, 1988) is a sound and complete theorem prover. They took the PROLOG compiler and extend it such that, it can be used as a sound and complete reasoner for full First Order Logic. (Russell, 2003)
- In PTTP you can use all of the FOL statements but it has its own deficiencies.

References

- ❑ Artificial Intelligence: A Modern Approach, Second Edition, Stuart J. Russell and Peter Norving, 2003
- ❑ PROLOG versus You, An Introduction to Logic Programming, A.-L. Johansson, A. Eriksson-Granskog, A. Edman, 1989
- ❑ <http://www.ims.uni-stuttgart.de/~uttjn/prolog/lpn/3.1.3%20Example%20Successor.pdf> (Jason Utt, 2005)