

CAS 734 Winter 2014

# 02 Review of Mathematical Logic

William M. Farmer

Department of Computing and Software  
McMaster University

8 January 2014



# What is Mathematical Logic?

- Study of the principles underlying mathematical reasoning.
  - ▶ Central idea: **logical consequence**.
- Branch of mathematics.
- Makes explicit several fundamental distinctions:
  - ▶ Syntax vs. semantics.
  - ▶ Language vs. metalanguage.
  - ▶ Theory vs. model.
  - ▶ Truth vs. proof.
- Principal tools: formal systems called **logics**.

# Syntax vs. Semantics

- The **syntax** of a language is concerned with how the expressions of the language are constructed.
  - ▶ For example, “the numeral 144 has three digits” is a statement about syntax.
- The **semantics** of a language is concerned with what the expressions of the language mean.
  - ▶ For example, “the number 144 is a perfect square” is a statement about semantics.
- This distinction is crucial in mathematics and computing.
  - ▶ Confusion between syntax and semantics is the source of many errors.
- Logic carefully disentangles the roles of syntax and semantics in reasoning.

# What is a Logic?

- Informally, a logic is a system of reasoning.
- Formally, a **logic** is a family of **formal languages** with:
  1. A common **syntax**.
  2. A common **semantics**.
  3. A notion of **logical consequence**.
- A logic may include a **proof system** for proving that a given formula is a logical consequence of a given set of formulas.
- Examples:
  - ▶ Propositional logic.
  - ▶ First-order logic.
  - ▶ Simple type theory (higher-order logic).
  - ▶ Zermelo-Fraenkel (ZF) set theory.

# Language Syntax

- A **language** defines a collection of **expressions** formed from:
  - ▶ **Variables**.
  - ▶ **Constants** (nonlogical constants).
  - ▶ **Constructors** (logical constants).
- Three kinds of expressions:
  - ▶ **Terms**: Denote objects or values.
  - ▶ **Formulas**: Make assertions about objects or values.
  - ▶ **Types**: Restrict the scope of variables, control the formation of expressions, and classify expressions by their values.
- Some languages have constructors that bind variables (e.g.,  $\forall$ ,  $\exists$ ,  $\lambda$ ,  $\iota$ ,  $\epsilon$ ,  $\{ \mid \}$ ).

# Language Semantics

- A **model**  $M$  for a language  $L$  is a pair  $(D, V)$  where:
  1.  $D$  is a set of values called the **domain** that includes the truth values  $\top$  and  $\perp$ .
  2.  $V$  is a function from the expressions of  $L$  to  $D$  called the **valuation function**.
- $M$  **satisfies** a formula  $A$  of  $L$ , written  $M \models A$ , if  $V(A) = \top$ .
- $M$  **satisfies** a set  $\Sigma$  of formulas of  $L$ , written  $M \models \Sigma$ , if  $M$  satisfies each  $A \in \Sigma$ .
- $A$  is a **semantic consequence** of  $\Sigma$ , written  $\Sigma \models A$ , if every model for  $L$  that satisfies  $\Sigma$  also satisfies  $A$ .
- $A$  is **valid**, written  $\models A$ , if every model for  $L$  satisfies  $A$ .
- $\Sigma$  is **satisfiable** if there exists some model for  $L$  that satisfies  $\Sigma$ .

# Language vs. Metalanguage

- A **language** is for talking about a certain subject.
- A **metalanguage** for a language  $L$  is a language for talking about  $L$  itself.
- A natural language, such as English, usually serves as its own metalanguage.
  - ▶ As a result, the distinction is not explicit in English.
- A formal language, such as a logical or programming language, usually is not expressive enough to serve as its own metalanguage.
  - ▶ A metalanguage of a formal language may be a formal language, but usually it is only informal.

# Proof

- Mathematical proof is an essential component of the mathematics process which is unique to mathematics.
- It is a method of **communication**, **certification**, and **discovery**.
- An **informal proof** is a convincing argument that a statement about a mathematical model is true.
- A **formal proof** is a logical deduction from a set of premises to a conclusion.
  - ▶ Can be mechanically checked.
- A formal proof can be presented in two ways:
  - ▶ As a **description** of the actual deduction.
  - ▶ As a **prescription** for creating the deduction.

# Hilbert-Style Proof Systems

- A **Hilbert-style proof system**  $\mathbf{P}$  for a language  $L$  consists of:
  1. A set of formulas of  $L$  called **logical axioms**.
  2. A set of **rules of inference**.
- A **proof** of  $A$  from  $\Sigma$  in  $\mathbf{P}$  is a finite sequence  $B_1, \dots, B_n$  of formulas of  $L$  with  $B_n = A$  such that each  $B_i$  is either a logical axiom, a member of  $\Sigma$ , or follows from earlier  $B_j$  by one of the rules of inference.
- $A$  is **syntactic consequence** of  $\Sigma$  in  $\mathbf{P}$ , written  $\Sigma \vdash_{\mathbf{P}} A$ , if there is a proof of  $A$  from  $\Sigma$  in  $\mathbf{P}$ .
- $A$  is a **theorem** in  $\mathbf{P}$ , written  $\vdash_{\mathbf{P}} A$ , if there is a proof of  $A$  from  $\emptyset$  in  $\mathbf{P}$ .
- $\Sigma$  is **consistent** in  $\mathbf{P}$  if not every formula is a syntactic consequence of  $\Sigma$  in  $\mathbf{P}$ .

# Kinds of Proof Systems

- Hilbert style.
- Symmetric sequent (Gentzen).
- Asymmetric sequent.
- Natural deduction (Gentzen, Quine, Fitch, Berry).
- Semantic tableaux (Beth, Hintikka).
- Resolution (J. Robinson).

# Soundness and Completeness

- Let  $\mathbf{P}$  be a proof system for a language  $L$ .
- $\mathbf{P}$  is **sound** if

$$\Sigma \vdash_{\mathbf{P}} A \text{ implies } \Sigma \models A.$$

- $\mathbf{P}$  is **complete** if

$$\Sigma \models A \text{ implies } \Sigma \vdash_{\mathbf{P}} A.$$

- A unsound proof system is not usually very useful, while a sound but incomplete proof system can be quite useful.

# Axiomatic Theories

- An **axiomatic theory** is a pair  $T = (L, \Gamma)$  where:
  1.  $L$  is a language (the **language** of  $T$ ).
  2.  $\Gamma$  is a set of formulas of  $L$  (the **axioms** of  $T$ ).
- $M$  is a **model** of  $T$ , written  $M \models T$ , if  $M \models \Gamma$ .
- $A$  is **valid** in  $T$ , written  $T \models A$ , if  $\Gamma \models A$ .
- $A$  is a **theorem** of  $T$  in  $\mathbf{P}$ , written  $T \vdash_{\mathbf{P}} A$ , if  $\Gamma \vdash_{\mathbf{P}} A$ .
- $T$  is **satisfiable** if  $\Gamma$  is satisfiable.
- $T$  is **consistent** in  $\mathbf{P}$  if  $\Gamma$  is consistent in  $\mathbf{P}$ .

# Theory vs. Model

- A model for a language is a **concrete** mathematical model.
- A axiomatic theory is an **abstract** mathematical model.
- An axiomatic theory can be viewed as a specification of its models.
  - ▶ A theory is to a model as a specification is to an implementation.
- Axiomatic theories fall into two categories:
  - ▶ Those intended to describe a **single model** (e.g., a theory of **natural number arithmetic**).
  - ▶ Those intended to describe a **collection of models** (e.g., a theory of **monoids**).

# Truth vs. Proof

Semantics	Syntax
truth	proof
semantic consequence	syntactic consequence
$A$ is valid $\models A$	$A$ is a theorem in $\mathbf{P}$ $\vdash_{\mathbf{P}} A$
$A$ is valid in $T$ $T \models A$	$A$ is a theorem of $T$ in $\mathbf{P}$ $T \vdash_{\mathbf{P}} A$
$T$ is satisfiable	$T$ is consistent in $\mathbf{P}$

- Semantic consequence and syntactic consequence are different forms of logical consequence.
- The semantic and syntactic notions are equivalent in the most common logics:
  - ▶ Propositional logic (Bernays, 1918).
  - ▶ First-order logic (Gödel, 1930).
  - ▶ Simple type theory (Henkin, 1950).

# Mathematical Problems: Fundamental Form

- Most mathematical problems can be expressed as statements of the form

$$T \models A$$

where  $T$  is an axiomatic theory and  $A$  is a formula.

- There are three basic ways of deciding whether or not  $T \models A$ :

1. **Model checking:**

Show that  $M \models A$  for each model  $M$  of  $T$ .

2. **Proof:**

Show  $T \vdash_{\mathbf{P}} A$  for some sound proof system  $\mathbf{P}$ .

3. **Counterexample:**

Show  $M \models \neg A$  for some model  $M$  of  $T$ .