

CAS 734 Winter 2014

02 Review of Mathematical Logic

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8 January 2014



What is Mathematical Logic?

- Study of the principles underlying mathematical reasoning.
 - ▶ Central idea: **logical consequence**.
- Branch of mathematics.
- Makes explicit several fundamental distinctions:
 - ▶ Syntax vs. semantics.
 - ▶ Language vs. metalanguage.
 - ▶ Theory vs. model.
 - ▶ Truth vs. proof.
- Principal tools: formal systems called **logics**.

Syntax vs. Semantics

- The **syntax** of a language is concerned with how the expressions of the language are constructed.
 - ▶ For example, “the numeral 144 has three digits” is a statement about syntax.
- The **semantics** of a language is concerned with what the expressions of the language mean.
 - ▶ For example, “the number 144 is a perfect square” is a statement about semantics.
- This distinction is crucial in mathematics and computing.
 - ▶ Confusion between syntax and semantics is the source of many errors.
- Logic carefully disentangles the roles of syntax and semantics in reasoning.

What is a Logic?

- Informally, a logic is a system of reasoning.
- Formally, a **logic** is a family of **formal languages** with:
 1. A common **syntax**.
 2. A common **semantics**.
 3. A notion of **logical consequence**.
- A logic may include a **proof system** for proving that a given formula is a logical consequence of a given set of formulas.
- Examples:
 - ▶ Propositional logic.
 - ▶ First-order logic.
 - ▶ Simple type theory (higher-order logic).
 - ▶ Zermelo-Fraenkel (ZF) set theory.

Language Syntax

- A **language** defines a collection of **expressions** formed from:
 - ▶ **Variables**.
 - ▶ **Constants** (nonlogical constants).
 - ▶ **Constructors** (logical constants).
- Three kinds of expressions:
 - ▶ **Terms**: Denote objects or values.
 - ▶ **Formulas**: Make assertions about objects or values.
 - ▶ **Types**: Restrict the scope of variables, control the formation of expressions, and classify expressions by their values.
- Some languages have constructors that bind variables (e.g., \forall , \exists , λ , ι , ϵ , $\{ \mid \}$).

Language Semantics

- A **model** M for a language L is a pair (D, V) where:
 1. D is a set of values called the **domain** that includes the truth values T and F .
 2. V is a function from the expressions of L to D called the **valuation function**.
- M **satisfies** a formula A of L , written $M \models A$, if $V(A) = \text{T}$.
- M **satisfies** a set Σ of formulas of L , written $M \models \Sigma$, if M satisfies each $A \in \Sigma$.
- A is a **semantic consequence** of Σ , written $\Sigma \models A$, if every model for L that satisfies Σ also satisfies A .
- A is **valid**, written $\models A$, if every model for L satisfies A .
- Σ is **satisfiable** if there exists some model for L that satisfies Σ .

Language vs. Metalanguage

- A **language** is for talking about a certain subject.
- A **metalanguage** for a language L is a language for talking about L itself.
- A natural language, such as English, usually serves as its own metalanguage.
 - ▶ As a result, the distinction is not explicit in English.
- A formal language, such as a logical or programming language, usually is not expressive enough to serve as its own metalanguage.
 - ▶ A metalanguage of a formal language may be a formal language, but usually it is only informal.

Proof

- Mathematical proof is an essential component of the mathematics process which is unique to mathematics.
- It is a method of **communication**, **certification**, and **discovery**.
- An **informal proof** is a convincing argument that a statement about a mathematical model is true.
- A **formal proof** is a logical deduction from a set of premises to a conclusion.
 - ▶ Can be mechanically checked.
- A formal proof can be presented in two ways:
 - ▶ As a **description** of the actual deduction.
 - ▶ As a **prescription** for creating the deduction.

Hilbert-Style Proof Systems

- A Hilbert-style proof system \mathbf{P} for a language L consists of:
 1. A set of formulas of L called logical axioms.
 2. A set of rules of inference.
- A proof of A from Σ in \mathbf{P} is a finite sequence B_1, \dots, B_n of formulas of L with $B_n = A$ such that each B_i is either a logical axiom, a member of Σ , or follows from earlier B_j by one of the rules of inference.
- A is syntactic consequence of Σ in \mathbf{P} , written $\Sigma \vdash_{\mathbf{P}} A$, if there is a proof of A from Σ in \mathbf{P} .
- A is a theorem in \mathbf{P} , written $\vdash_{\mathbf{P}} A$, if there is a proof of A from \emptyset in \mathbf{P} .
- Σ is consistent in \mathbf{P} if not every formula is a syntactic consequence of Σ in \mathbf{P} .

Kinds of Proof Systems

- Hilbert style.
- Symmetric sequent (Gentzen).
- Asymmetric sequent.
- Natural deduction (Gentzen, Quine, Fitch, Berry).
- Semantic tableaux (Beth, Hintikka).
- Resolution (J. Robinson).

Soundness and Completeness

- Let \mathbf{P} be a proof system for a language L .
- \mathbf{P} is **sound** if

$$\Sigma \vdash_{\mathbf{P}} A \text{ implies } \Sigma \models A.$$

- \mathbf{P} is **complete** if

$$\Sigma \models A \text{ implies } \Sigma \vdash_{\mathbf{P}} A.$$

- A unsound proof system is not usually very useful, while a sound but incomplete proof system can be quite useful.

Axiomatic Theories

- An **axiomatic theory** is a pair $T = (L, \Gamma)$ where:
 1. L is a language (the **language** of T).
 2. Γ is a set of formulas of L (the **axioms** of T).
- M is a **model** of T , written $M \models T$, if $M \models \Gamma$.
- A is **valid** in T , written $T \models A$, if $\Gamma \models A$.
- A is a **theorem** of T in **P**, written $T \vdash_{\mathbf{P}} A$, if $\Gamma \vdash_{\mathbf{P}} A$.
- T is **satisfiable** if Γ is satisfiable.
- T is **consistent** in **P** if Γ is consistent in **P**.

Theory vs. Model

- A model for a language is a **concrete** mathematical model.
- A axiomatic theory is an **abstract** mathematical model.
- An axiomatic theory can be viewed as a specification of its models.
 - ▶ A theory is to a model as a specification is to an implementation.
- Axiomatic theories fall into two categories:
 - ▶ Those intended to describe a **single model** (e.g., a theory of **natural number arithmetic**).
 - ▶ Those intended to describe a **collection of models** (e.g., a theory of **monoids**).

Truth vs. Proof

Semantics	Syntax
truth	proof
semantic consequence	syntactic consequence
A is valid $\models A$	A is a theorem in \mathbf{P} $\vdash_{\mathbf{P}} A$
A is valid in T $T \models A$	A is a theorem of T in \mathbf{P} $T \vdash_{\mathbf{P}} A$
T is satisfiable	T is consistent in \mathbf{P}

- Semantic consequence and syntactic consequence are different forms of logical consequence.
- The semantic and syntactic notions are equivalent in the most common logics:
 - ▶ Propositional logic (Bernays, 1918).
 - ▶ First-order logic (Gödel, 1930).
 - ▶ Simple type theory (Henkin, 1950).

Mathematical Problems: Fundamental Form

- Most mathematical problems can be expressed as statements of the form

$$T \models A$$

where T is an axiomatic theory and A is a formula.

- There are three basic ways of deciding whether or not $T \models A$:

1. **Model checking:**

Show that $M \models A$ for each model M of T .

2. **Proof:**

Show $T \vdash_{\mathbf{P}} A$ for some sound proof system \mathbf{P} .

3. **Counterexample:**

Show $M \models \neg A$ for some model M of T .