

A Brief Overview of PVS

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Presentation Outline

- Overview
- Introduction to PVS
 - PVS – system and its logic
 - The PVS specification language
 - PVS prover
- Demo
- Conclusion
- References

PVS

PVS: Prototype Verification System

<http://pvs.csl.sri.com>

Specification and verification system consisting of:

- Formal specification language.
- Model checker.
- Theorem prover.
- Documentation, administrative tools etc.

PVS is a large and complex system

PVS - The System and Its Logic

PVS System

PVS: the system

- Implemented in LISP (more than 50.000 lines).
- Theories written and edited in text files (*.pvs).
- Proofs created interactively and saved as LISP data-structure (*.prf).

PVS Logic

PVS: the logic

- Based on extensions to **typed – λ calculus**
- and **classical, typed higher-order logic**.
EX. (FORALL (x:list): rev(rev(x))=x)
- Extensions allow for **subset types**.

Unlike Coq, PVS is not based on **Constructive Type Theories**.

And PVS does not have small kernel (**de Bruijn principle**).

The PVS Specification Language

PVS Types

- Type variables: $T : \text{Type}$, $T : \text{Type}^+$.
- Base types: `bool`, `nat`, `real`, etc. New basic types may be introduced by users
- Abstract data-types: `Stack`, `List`, `Tree`.
- Function types(may be dependent): $[n:\text{nat}, m: \{n: \text{nat} \mid n \neq 0\} \rightarrow \{r:\text{nat} \mid r < m\}]$.
- Enumeration types: $\{\text{red}, \text{green}, \text{blue}\}$.
- Tuple types(may be dependent): $[n:\text{nat}, \{m:\text{nat} \mid m \leq n\}]$.
- Dependent record types: $[\# n:\text{nat}, m : \{k:\text{nat} \mid k \leq n\} \#]$.
- Subset types: $\{i : \text{nat} \mid i > 1\}$.

Subset types are peculiar to PVS, and do not exist in for instance Coq.

PVS Expressions

- Basic expressions:

`TRUE : bool 0, 23 + 5, 17 10 : int`

- Function abstraction and application:

`(LAMBDA (i, j : nat) : i + j) : [nat, nat -> nat] f(i, j)`

- Logic:

`AND, OR, NOT, IMPLIES, IFF, =, / =, FORALL, EXISTS`

- Conditionals:

`IF c THEN e1 ELSE e2 ENDIF`

- Records:

`rc: [# a, b : int #]`

`re: [# a, b : int #] = rc WITH ['a := 0]`

- Subtypes:

`Interval(m, n : int) : TYPE = {i : int | m <= i <= n}`

`/ : [int, {n : int | n/ = 0} -> int]`

PVS Recursive Definitions

- Lambda cannot be used for recursion
- Only named functions allow recursion
- All recursive functions **must be shown to terminate** by supplying a **measure** function.
- No mutual recursion

PVS Recursive Definitions

```
sum(n: nat): RECURSIVE nat =  
  (IF n=0 THEN 0 ELSE n+sum(n-1) ENDIF)  
MEASURE n
```

Used to prove
that the function
is total

`sum` is only well typed if:

- for type-consistency: `IF n/ = 0 THEN $n - 1 \geq 0$`
- for termination (measure decreases): `IF n/ = 0 THEN $n - 1 < n$`

Such conditions are called **TCCs (Type Checking Conditions)**.
They:

- are generated for recursive definitions and subtypes and
- most of them can be automatically discarded by PVS.

Type-checking in PVS is not decidable!

PVS Theories

- PVS developments are organized in to theories
- Theories can be parameterized
- Prelude contains a number of predefined theories

Main language elements

- Declarations
 - Types
 - Constants
- Expressions over these types
- Expressions of Boolean types may be a formula
- Formulae are theorems or axioms
- Declarations and formulae are grouped into theories

PVS Theories

```
class_theory: THEORY BEGIN  
  
  my_type: NONEMPTY_TYPE  
  constant1, constant2: my_type  
  
  f1: THEOREM  
  FORALL (a, b: integer): a+b=b+a  
  
  f2: AXIOM  
  constant1=constant2  
  
END class_theory
```

Type
Declarations

Expressions

PVS Theories

```
class_theory: THEORY BEGIN  
  
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  f2: AXIOM  
  constant1=constant2  
  
END class_theory
```



Formulae

PVS Theories

```
class_theory: THEORY BEGIN

    my_type: NONEMPTY_TYPE

    constant1, constant2: my_type

    f1: THEOREM
    FORALL (a, b: integer): a+b=b+a

    f2: AXIOM
    constant1=constant2

END class_theory
```

Declarations



PVS Prover

Once we have defined – and type-checked! – a theory, we can prove any lemmas and theorems it contains.

Lemmas can be done in any order; PVS keeps track of what has been proved.

Proving is done interactively, by the user giving commands, **tactics**, to the PVS prover.

PVS Sequents

PVS proof obligations are **sequents** of the form

```

[-1] P
[-2] Q
[-3] R
-----
{1} S
{2} T

```

Intuitive meaning: $(P \text{ AND } Q \text{ AND } R) \Rightarrow (S \text{ OR } T)$

- negatively numbered *ancevents/assumptions* above line,
- positively numbered *consequents/goals* below line

PVS maintains a *proof tree* of such sequents.

Tactics

There are many tactics, and you can define additional ones yourself.

A full list is included in the 'PVS Prover Guide'.

Coq	PVS
intro, intros	(flatten), (skolem!)
apply	(lemma), (use)
unfold	(expand)
simpl	(beta), (simplify)
induction	(induct), (induction-and-simplify)
auto, tauto	(grind), (prop), (asser)
rewrite	(rewrite), (replace)
Undo	(undo)

Demo

Hints for Complicated Proofs

- Try to understand what the assumptions/goals mean
This is often the bottleneck in verifications; ugly PVS syntax can be hard to read
- Which instantiations of assumptions are useful ?
- Which lemmas might be useful?
- Carefully expand definitions
Too much expansion makes things unreadable
- Which case distinctions are useful ?
Many useful case-distinctions can be made by expanding definition, lift-ifying and splitting

Conclusion

- PVS is a very general tool
- Still a *BIG step from being formal with pencil & paper* to being formal in theorem prover
- Specification is easy, verification is difficult
- But, errors often exposed during specification, *not* verification
- Mainly for experts on critical applications and academics

References

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Question

The End
Thank You!