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03 Techniques for Enhancing Traditional Logics

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Types

- A type system can make a logic much more practical than it would otherwise be.
- Types can be used in a logic to:
 1. Restrict the scope of variables.
 2. Restrict the scope of operators.
 3. Control the formation of expressions.
 4. Classify expressions by their values.
- Important issues:
 - ▶ How is type checking performed?
 - ▶ Can types be hidden?
 - ▶ Can types be inferred?
 - ▶ Is type checking/inference decidable?

Type Systems

- Possible components of a type system:
 - ▶ Type constants including base types.
 - ▶ Type constructors including dependent type constructors.
 - ▶ A universal type.
 - ▶ Possibly empty types.
 - ▶ Type variables.
 - ▶ Subtypes.
 - ▶ Dependent product and sum types.
- Implementation approaches:
 - ▶ The type system is built into the logic.
 - ▶ The type system is simulated using predicates.

Functions

- It is crucial that a general-purpose logic for mathematics and computing has strong support for reasoning with functions:
 - ▶ Function application.
 - ▶ Function abstraction.
 - ▶ Function types.
 - ▶ Partial functions.
 - ▶ Higher-order functions.
 - ▶ Quantification over functions.
 - ▶ Recursive definitions.
- **Important issue:** How should improper applications of partial functions be handled?

Basic Mathematical Objects

- Basic mathematical objects include **truth values**, **numbers**, and the following **compound values**:
 - ▶ Sets.
 - ▶ Functions.
 - ▶ Relations.
 - ▶ Tuples.
 - ▶ Sequences.
- A practical logic needs strong support for basic mathematical objects:
 - ▶ Appropriate types.
 - ▶ Constructors and selectors for compound values.
 - ▶ Quantification over compound values.

Partial Functions and Undefined Terms

- Partial functions and undefined terms are commonplace in mathematics and computing.
- Sources of undefinedness:
 1. Improper function applications.
 2. Improper definite descriptions.
 3. Improper indefinite descriptions.
- There are many approaches for handling partial functions and undefinedness.
- There is a **traditional approach to undefinedness** widely employed in mathematics but rarely used in computing.
- Most approaches fall into one of the following three categories:
 1. Approaches in a traditional logic.
 2. Approaches in a 2-valued logic with undefinedness.
 3. Approaches in a 3-valued logic with undefinedness.

Definite and Indefinite Description

- Benefits of definite and indefinite description:
 - ▶ Values can be described directly and naturally.
 - ▶ Definite description allows **definitions** to be explicit.
 - ▶ Indefinite description allows **profiles** to be explicit.
- **Important issue:** What value should an improper definite or indefinite description have?
- Definite and indefinite description works extremely well in a logic with undefinedness.
 - ▶ Improper definite and indefinite descriptions are undefined.
 - ▶ Partial functions can be defined using function abstraction and definite description.

Definition Principles

- Notational definitions
- Definitions and profiles of:
 - ▶ Constants.
 - ▶ Type constants and constructors.
 - ▶ Logical constants and other operators.
 - ▶ Variable binders.
- Recursive definitions.
 - ▶ Primitive recursion.
 - ▶ Monotone functionals.
- Algebraic data types.
 - ▶ Enumerated types.
 - ▶ Tuple and record types.
 - ▶ Disjoint union types.
 - ▶ Inductive data types.
- **Important issue:** How is conservativity ensured?

Two-Dimensional Notations

- Matrices.
 - ▶ Can concisely represent functions and relations.
 - ▶ Can be manipulated as algebraic objects.
- Graphs.
 - ▶ Can present complex relationships graphically.
 - ▶ Can finitely represent infinite structures.
- Tables.
 - ▶ Used to represent functions and relations.
 - ▶ Championed by David Parnas.

Reasoning about Syntax

- Reasoning about the semantics of expressions is often done via reasoning about the syntax of expressions.
- Examples:
 - ▶ Pattern matching.
 - ▶ Substitution.
 - ▶ Rules of inference.
 - ▶ Symbolic computation.
- Reasoning about syntax is usually performed in the metalogic.
- It is possible, but problematic, to reason about syntax directly in the logic.

Reasoning about Syntax in a Logic

- A system for reasoning about syntax in a logic needs:
 1. A **representation** of expressions as values in the logic's semantics.
 2. A **quotation** operation that associates an expression with its representation.
 3. An **evaluation** operation that associates a representation of an expression with the value of the expression.
- Representation approaches:
 - ▶ **Abstract**: An inductive data type.
 - ▶ **Concrete**: An encoding of expressions into numbers (Gödel numbers), trees, or sets.
- **Important issues**:
 - ▶ How is the **liar paradox** avoided?
 - ▶ How are expression fragments handled?