IO in Java

Byte Streams

- <u>byte streams</u> performs input and output of 8-bit bytes
- byte stream classes are descended from <u>InputStream</u> and <u>OutputStream</u>
- files are one type of type streams

File IO

```
import java.io.FileInputStream;
import java.io.FileOutputStream;
import java.io.IOException;
```

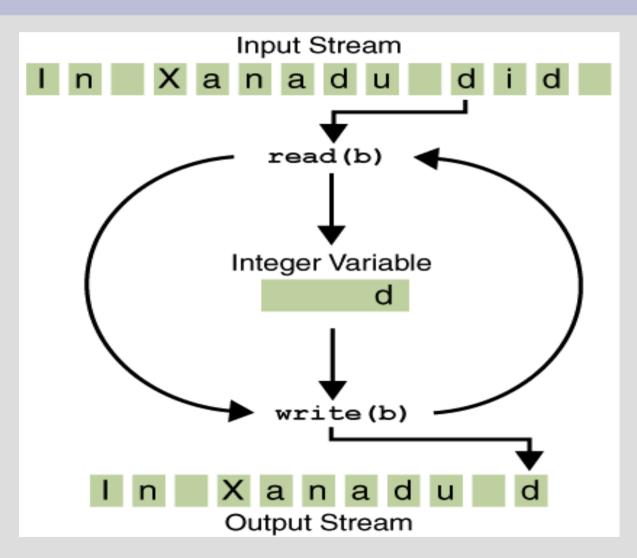
```
public class CopyBytes {
   public static void main(String[] args) throws IOException {
     FileInputStream in = null;
     FileOutputStream out = null;
     try {
        in = new FileInputStream("xanadu.txt");
        out = new FileOutputStream("outagain.txt");
        int c;
        while ((c = in.read()) != -1) {
            out.write(c);
        }
}
```

File IO

}

```
} finally {
    if (in != null) {
        in.close();
    }
    if (out != null) {
        out.close();
    }
}
```

File IO



Buffered Streams

<u>unbuffered I/O</u> handle read and write directly by underlying OS: such request often triggers disk access, network activity ...

<u>buffered I/O</u> reads data from memory and writes first to memory: most likely do read/ write when buffer is empty/full

Buffered Streams

```
inputStream =
    new BufferedReader(new FileReader("xanadu.txt"));
outputStream =
    new BufferedWriter(new FileWriter("characteroutput.txt"));
```

Command Line I/O

Two ways: <u>Standard Streams</u> and <u>Console</u>

Standard Stream:

- Feature of many OS
- By default, I/O to the display
- Java supports three Standard Streams: <u>Standard Input</u>, <u>Standard Output</u>, <u>Standard Error</u>

Command Line I/O

Two ways: <u>Standard Streams</u> and <u>Console</u>

Console:

- More advanced alternative
- a single, predefined object of type Console

Get Number Input

```
package numinput;
import java.io.*;
public class Main {
    public static void main(String[] args) throws IOException{
        String x;
        Float f:
        BufferedReader stdin = new BufferedReader( new InputStreamReader( System.in ) );
        try{
            x = stdin.readLine();
            f = Float.parseFloat(x);
        }finally{
            stdin.close();
        }
    }
}
```



Sun' Java Tutorial http://java.sun.com/docs/books/tutorial/